

Blueprint of DSynkant  
&  
reverse engineering of Roland D-50

Nil Geisweiller

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# Chapter 1

## Introduction

### 1.1 What is this document about?

The goal of this document is to describe in all details every missing information from the official documentation of Roland D-50.

### 1.2 What this document is not?

This document is not a user manual of DSynkant. For this purpose you should referee to the manual of DSynkant available on the official website of DSynkant

`http://dsynkant.sourceforge.net`

### 1.3 How to read this document?

This document contains both answers and questions not answered yet. When you see **green** somewhere in the document you'll know it is a question. If you have the answer of any question please contact me at

`a-lin[try_to_remove_that]@users.sourceforge.net`

if you notice english mistakes please contact me too...

## Chapter 2

# The engine

In this chapter it is question of the engine of the synthesizer and also everything concerning the conversion between the parameters manipulated by the user (*user parameters*) and the internal parameters of the engine (*engine parameters*).

### 2.1 Notations

#### 2.1.1 User parameters and engine parameters

To recognize the difference between the user parameters and the engine parameters, the user parameters will have the post-fix `_usp` added and the engine parameters no particular notation.

#### 2.1.2 Mathematical notations

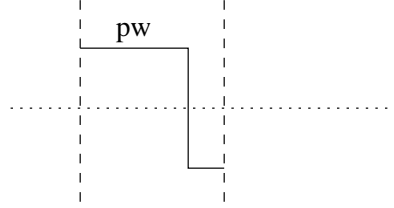
$Int[n.m]$	the set of integers between $n$ and $m$ included
$Real[n, m]$	the set of reals between $n$ and $m$ included
$\log(x)$	the natural logarithm, that is the inverse function of $\exp(x)$

## 2.2 Wave generator

### 2.2.1 Wave form

#### Synthesizer sound generator

- Square form :



The relation between  $pulseWidth_{usp} \in Int[0, 100]$  and  $pw \in Real[0.5, 1]$  can be well approximated by the following equation :

$$pw = \gamma \times \log(\alpha * pulseWidth_{usp} + \beta)$$

where  $\alpha = 1.17844$ ,  $\beta = 11.7539$  and  $\gamma = 0.201171$ . Like for the sawtooth form, the square form seems to have a resonance filter when the pitch goes higher. Filter to determine.

- Sawtooth form :

The sawtooth form is described by the following function :

$$st(t) = sq(t) \times \cos(w \times t + \epsilon)$$

where  $sq(t)$  is the square form defined above,  $w$  the angular frequency ( $w = 2\pi \times f$ ) and  $\epsilon$  a slight shifting forward phase that occurs when the pitch is lower. Determine  $\epsilon$ . In addition there is a slight resonance filter when the pitch gets higher. Filter to determine.

#### PCM sound generator

## 2.3 Chorus

The chorus of D-50 takes in input a mono signal and outputs a stereo signal.

## 2.4 Miscellaneous or not yet classified

- It seems that the only stereo in a patch comes from chorus and reverb.

## Chapter 3

# Banks and patches

Most of the information is well detailed in the documentation of VC-1 so for the moment I see no open question about banks and patches format.

## Chapter 4

# Acknowledgements

Below is the list of all people that helped me making this document :

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